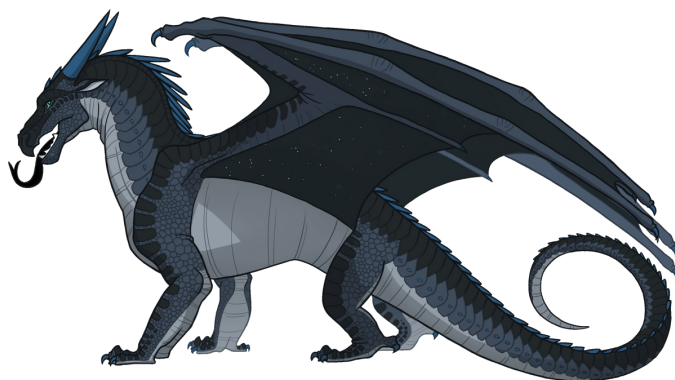


First up we have the maps, you can see both pantala and pyhrrria which are the continents. In pantala there is an ice kingdom with the Great Wall which guards them by shooting down everyone that isn't a icewing. Then down below is the sand kingdom where there is the fortress and the scorpion den. Up top is the sky kingdom which has queen scarlets/ruby's palace, sanctuary and possibility are on their border. Then in the rain kingdom there's the jungle which is where the RainWings live. After in the old night kingdom there is the old palace and in the new kingdom it's the volcanic island far away. In the mud kingdom which is swamps. And the sea kingdom which includes both the undersea palace and the summer palace above water. Also the phenomenon known as animus magic is where a dragon is born with magic used by enchanting objects.



Now on to the dragons, there are eleven species from the cold of the icewings to the deserts of the sandwings.

First up the nightwings, which have dark scales, star looking scales in their wings and can read minds/see the future only when they are born on a full moon though. They also breath fire.



Next is skywings, they have reddish scales with fire breathing and flight faster than any other species. They Have also been known to be born with Firescales.



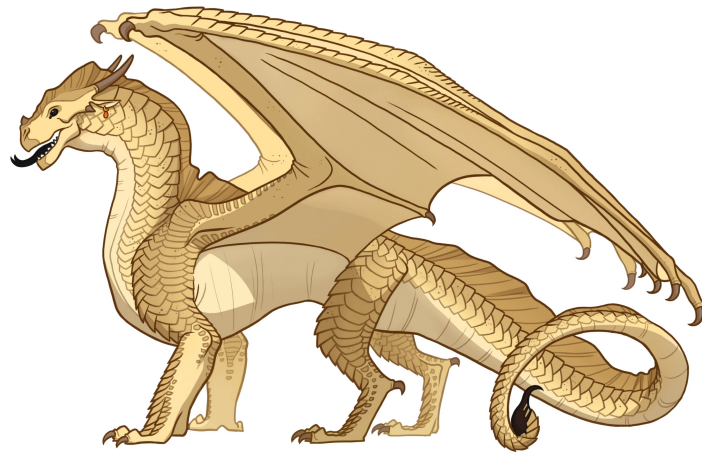
Icewings have frost breath and can survive in the coldest of climates they have a wall which shows everyone in their kingdom in ranking including the dragonets in their own section. They can also see in very bright conditions like The glare of the sun on the snow.



Mudwing can breath underwater for about 1 hour and live together in groups with their sibling in which the oldest called the “bigwings” keeps them in check. They can also breath fire if warm enough.



Sandwing have venom barbs on their tail and they radiate heat. They can survive in very hot climates and breath fire.



Rainwings can shoot venom out their fangs that can very gruesomely kill enemy's. They also camouflage and change the color of their scales but they usually are lazy sleeping all the time. Most have a pet sloth too. They are also vegetarian and prefer not to fight.



Seawing can breath underwater and have bioluminescence scales all over, they can swim very fast and speak with their flashing scales in aquatic. They can also see in the dark



Hive wings have various abilities like venomous barbs on tails and arms. They can paralyze with the barbs. They have four wings.



Leaf wings can speak with plants sometimes and control them, but it is rare. There are two groups of LeafWings, the more aggressive ones being called the poisonwings



Silk wings are born with no wings but grow them in metamorphosis at age 6. They can shoot silk from their front arms and some have flame silk which is a special silk in fire, they can use normal silk though but also have a silk that doesn't burn but glows. There is a rare silk called sun silk that is very hot and glows very bright



The last tribe is beetlewings. They are currently extinct and very little is known about them. They have four wings and they get them at a late age. They split off into the SilkWings and HiveWings. They had very bright colors that Clearsight described as more beautiful than RainWings.